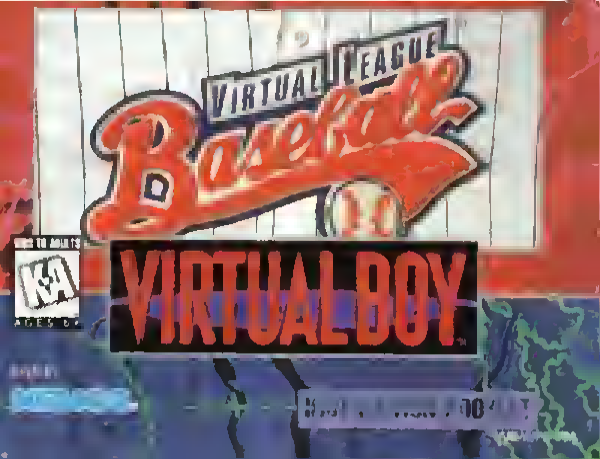
VIRTUAL LEAGUE
Baseball
VIRTUAL BOY
K-A
AGES 6+

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## ▲ WARNING

[illegible]

[illegible]

CHOKING HAZARD - SMALL PARTS

NOT FOR CHILDREN UNDER THE AGE OF THREE YEARS. [illegible]

## Before Starting the Game

When using the Virtual Boy, several adjustments must be made before starting the game. For your health and safety, be certain to perform these adjustments each time you play. If you wear glasses or contact lenses, be sure to wear them while using the Virtual Boy.

Insert the Game Pak into the Virtual Boy, then turn the POWER switch located on the front of the controller to the ON position. When the screen pictured to the right appears, continue with the IPD and FOCUS adjustments.

Press the START button to display the 'IPD and FOCUS adjustment screen' (similar to the screen pictured to the right). Both adjustments are made using this screen.

## IPD Adjustment

This adjustment sets Virtual Boy to the distance between your eyes (the Inter Pupil Distance)

While looking at the adjustment screen, turn the IPD dial located on top of the Virtual Boy until you can see a mark in all four corners of the screen, as shown on the screen to the right

The best adjustment may allow you to see only three marks or four slightly blurred marks. When you have completed the IPD adjustment proceed with the FOCUS adjustment

## Focus Adjustment

This adjustment makes sure that you see the game image in the Virtual Boy display clearly

Move the **FOCUS** slider to the **CENTER POSITION** as marked on the housing For most people, the center position should give you the clearest image

If the image is still fuzzy, adjust the FOCUS slider right or left until the image is sharp and clear

## Automatic Pause Function

All Virtual Boy Game Paks contain an automatic pause function that will cause the game to pause after about 30 minutes of game play. When the game pauses, take a break and give your eyes some rest. To resume game play, press START.

After completing the IPD and FOCUS adjustments, press the START button and the screen pictured at right will appear. The automatic pause is preset to the ON position. Nintendo recommends that you ALWAYS set the automatic pause to ON.

To override the setting, use ◀ or ▶ on the L+ Control Pad, then press the START button to begin the game demo. Pressing START again will advance you to the game title screen.

Virtual League Baseball will automatically pause after one game or about 25 minutes of play. Please take a break and rest. After your rest is completed, press the START Button to restart the game.

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## INTRODUCTION

Welcome to Virtual League Baseball™ for Nintendo's Virtual Boy™, the 3D baseball game that lets you experience the exciting action of world-class International Virtual League Baseball competition!

Choose from 18 National Teams in 3 Continental Leagues and slug your way to the top of the Virtual League International World Series pennant race.

Coach the greatest baseball teams from the Pan-American, Asian and European Continental Leagues to victory in three different realistic Game Modes.

So come on, slugger, step up to the plate and take a crack at Virtual League Baseball!

## PLAY BALL!
## MODE SELECT

After the IPD and Focus Adjustment and Automatic Pause Function set up screens, the following title screen will appear

Press the Start Button and the Mode Select screen will appear

Scrolling up or down with the Left Control Pad you can choose from 3 different Game Modes

**Player 1 vs. Computer (turn to page 11 for Set Up)**

Choose your favorite National Team from among 18 countries in 3 Continental Leagues and play one game against the computer.

**All Star Game (turn to page 15 for Set Up)**

Choose an All Star Team comprised of the best ball players from the Pan-Am, Asian, or European Continental Leagues.

**Pennant Race (turn to page 17 for Set Up)**

Select a team of your choice, and beat each team in your League to become the overall World Champion. Using the Password Access System, you can continue play from the last game you played in the series.

You can also choose to turn the BGM (background music) off. When you have selected the Game Mode, press the A Button to activate your choice.

## Player 1 vs. Computer Mode Set Up

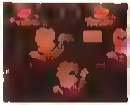
Use this Game Mode to play one game against a computer-controlled team. This is a great way to practice using the controls and gain valuable game experience. Following are the Player 1 vs. Computer Mode Set Up screens:

## Team Select

Choose your favorite team and your opposing team from 18 National Teams in the three Continental Leagues. Select by using the Left Control Pad and pressing the A Button.

## Designated Hitter System

The Designated Hitter (DH) will bat for the pitcher. This will increase your offensive capability.

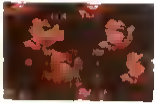


You can choose to activate the DH System by pressing up or down on the Left Control Pad to select DH System "ON" or "OFF". You can also choose to bat first, or have your team bat second by pressing left or right on the Left Control Pad. Once you've made your choices, press the A Button.

**Pitcher Select**

Pick your favorite starting pitcher from the roster of five available pitchers.

Select by using the Left Control Pad and the A Button.



## Batting Order

You can change the default batting order to fit your own personal coaching strategy.

Use the Left Control Pad to scroll down the Batting Order list, and press the A Button to select which player you want to move. Use the Left Control Pad again to scroll down the Batting Order list to the new desired batting position, and press the A Button to swap batting order positions.

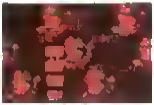
Once you are satisfied with the Batting Order, use the Left Control Pad to scroll down to "EXIT" and press the A Button to start the game.

## All Star Game Mode Set Up

In the All Star Game Mode you choose to play with a [illegible] the best ball players from the Pan-Am Asian or European Continental Leagues. The All Star Teams are pre-selected and you will play a [illegible] game against another All Star Team.

### Team Select

Choose your favorite Continental League All Star Team and your opposing All Star Team. Select by using the Left Control Pad and the A Button.



**Designated Hitter System**

Same set up as Player 1 vs. Computer Mode

**Pitcher Select**

Same set up as Player 1 vs. Computer Mode

**Batting Order**

Same set up as Player 1 vs. Computer Mode

Once you are satisfied with the Batting Order use the Left Control Pad to scroll down to "EXIT" and press the A Button to start the game

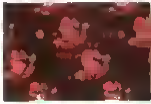
## Pennant Race Mode Set Up

Choose a team from one of the three Continental Leagues, and play all of the other teams in that League. When you are the champion of your League, you get a chance to play in the Virtual League International Pennant Race. You get to battle it out with the other two Continental League Champs to become the Virtual League World Champion!

In the Pennant Race Mode, there is a Password Access System that allows you to continue from the last game you played in the series.

**League/Team Select (for a new game)**

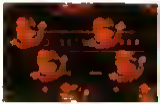
First choose which Continental League you wish to play in, then choose your favorite team from that League. Select by using the Left Control Pad and pressing the A Button.



**Password Access System (continue game)**

You can enter a password in the Pennant Race Mode. Using the Password Access System, you can continue playing where you last left off in the Virtual League International Pennant Race. A password appears after finishing a game in the Pennant Race. Don't forget to write this in the [illegible]!

Use the Left Control Pad to highlight the number or symbol in the password table and press the A Button to select your choice. Erase mistakes by selecting "BS" (backspace). Continue entering the password until complete, then select "E:XIT". If the password you entered is correct, the game will start from where you last left off in the Pennant Race.



**Designated Hitter System**

Same set up as Player 1 vs. Computer Mode

**Pitcher Select**

Same set up as Player 1 vs. Computer Mode, except you only have 3 pitchers on your roster to choose from.

**Batting Order**

Same set up as Player 1 vs. Computer Mode.

Once you are satisfied with the Batting Order, use the Left Control Pad to scroll down to "EXIT" and press the A Button to start the game

## CONTROL FUNCTIONS LAYOUT

As you will play offensively and defensively in each inning, there are different controller configurations in Virtual League Baseball for each phase of the game. Please study these control layouts and practice your baseball skills.

| | |
|---|---|
| 1 | START BUTTON |
| 2 | LEFT TRIGGER BUTTON |
| 3 | LEFT CONTROL PAD |
| 4 | SELECT BUTTON |
| 5 | POWER SWITCH |
| 6 | RIGHT TRIGGER BUTTON |
| 7 | RIGHT CONTROL PAD |
| 8 | A BUTTON |
| 9 | B BUTTON |

1
5
2
6
3
7
8
4
9
VIRTUALBOY

## Offense

Use these control functions when your team is up to bat. Remember, aggressive base running is vital to an awesome offense!

| | |
|---|---|
| **Batting** | Adjust batter position and swing height with the Left Control Pad |
| | Swing bat with the A Button |
| **Bunt** | Use the Left or Right Trigger Button |

| | |
|---|---|
| **Stealing a base** | Designate the base with the Left Control Pad and press the B Button |
| **Return to base** | Designate the base with the Left Control Pad and press the A Button |

## Pitching

Use these controls when your team is pitching. Remember to use strategy when pitching, and send in relief pitchers when your pitcher's arm is fatigued. Practice using your special pitches and varying pitch speeds with the Pitching Power Meter.

| | |
|---|---|
| **Pitcher's position** | Move left or right on the mound with the Left Control Pad |
| **Speed** | Use the Pitching Power Meter to set pitch speed (see below, Pitching Power Meter. |
| **Pitch course** | Use the Left Control Pad to determine the course of the pitch right after you've released the ball (i.e curve ball, sinker, etc.)<br>Use the B Button for a forkball |

**Picking off a base runner**

Press the Left or Right Trigger to change viewpoint screens. Then use the Left Control Pad to designate the base you want to throw the ball to, and press the A Button to throw the ball.

**Pitching Power Meter**

Add some variation to your pitching using the Pitching Power Meter – potent weapon in your defensive arsenal!

When pitching, press the A Button (or the B Button for forkball pitches) once to initiate movement on the Power Meter located in the middle of the pitching screen. Press the button again to pitch the ball; the position of the Pitching Power Meter will determine the ball speed. However, if you exceed the limit point on the Power Meter, you will throw a bad pitch. Practice makes perfect, chucker!

## Defense

Use these controls when your team is in the outfield. Practice to get used to fielding the ball. The best offense is a good defense!

| | |
|---|---|
| **Move fielders/field the ball** | Use the Left Control Pad to control where the fielders run, and stand on the ball to automatically pick it up |
| **Diving/jumping catch** | Press the A Button (remember to work on your timing!) |
| **Throwing the ball** | Designate the base with the Left Control Pad and press the A Button to throw the ball |
| **Running the ball** | Designate the base with the Left Control Pad and press the B Button to run the ball |

## GAME TIPS

Generally, Virtual League Baseball will follow basic baseball game rules. However, in order to adapt the game to the Virtual Boy environment, some different rules have been implemented.

One game consists of 9 innings. However, if there is a 10 point spread at the end of an inning, it will be an automatic game over. That is, if your team is winning by over 10 points, you automatically win the game even though you haven't played all 9 innings.

The DH System can be activated by the player regardless of which League they are playing in

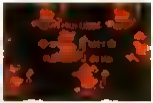
A bean ball (OUCH) is an automatic walk to first base

Play heads up ball! When you're on defense, be aware of the runners on base, and make your plays based on the situation

The coach of the opposing team will make player subs, pitching changes, call base steals, and other strategic moves. Keep your eyes open!

As one of the team, you're in send in relief pitchers when your starting pitcher's arm is tired. When your team is pitching, press the Select Button to access the Member Change select screen. Use the Left Control Pad and the A Button to select the Relief Pitcher screen. Use the Left Control Pad to scroll down the Relief Pitcher roster and press the A Button to activate your choice. Pressing the B Button will return you to the game.

You can also make a defensive Player Substitution or an offensive Pinch Hitter or Runner Substitution during the game using the same method.



## CONTINENTAL LEAGUE TEAMS

Following are the countries that make up the Continental Leagues in Virtual League Baseball

| Pan-Am League | Asian League | European League |
|---|---|---|
| USA | Japan | France |
| Canada | Taiwan | UK (United Kingdom) |
| India | India | Germany |
| Dominican (Republic) | Saudi Arabia | Russia |
| Chile | Singapore | Italy |
| Argentina | Australia | Switzerland |

Each country's team members have unique personalities, strengths and weaknesses. Try using every team to fully enjoy the thrill of Virtual League Baseball!

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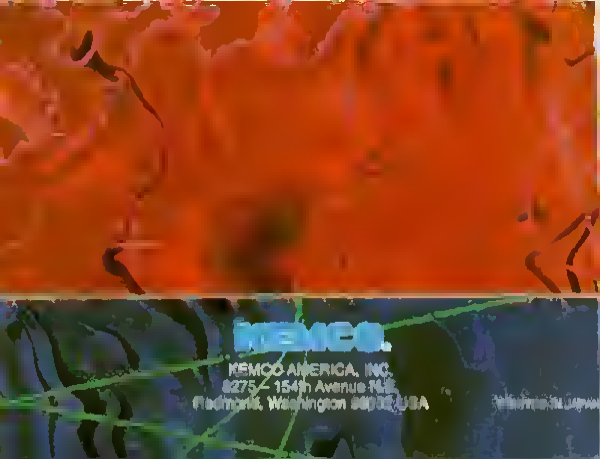
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